



# OEM

# ALERT SEVERE WEATHER

stay aware, be prepared...

## SEVERE WEATHER HAZARD REPORT

### Springfield-Greene County Office of Emergency Management

#### Emergency Operations Center Partner Agencies

03/29/2019 – 08:40

#### Watches/Warnings:

No watches or warnings at this time.

#### Hazards:

Severe Thunderstorms  
Lightning  
Hail  
Thunderstorm Wind Gusts  
Flooding

**3/29**

**Elevated**  
**Severe**  
**Elevated**  
**Limited**  
**Limited**

#### Discussion:

Storm cells will move into the region with the chance of thunderstorms increasing throughout the day. The most intense storms can have golf ball (1.75 in.) sized hail, gusts around 60 mph, and frequent cloud-to-ground lightning. The severe thunderstorm potential will lessen overnight. Rain will continue, however, bringing a possible total of 1 inch for the event. All hazards should subside by late Saturday evening.

#### Citizen Action Statement:

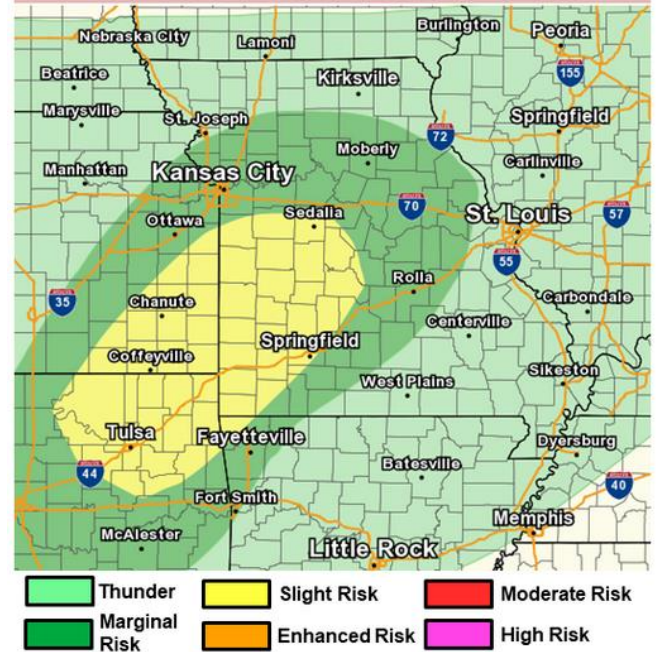
Citizens should consider the following guidance:

- Citizens with outdoor recreational plans along area rivers and streams should be alert for the potential for lightning strikes and rapidly rising water levels. *“Turn around...don't drown!”*
- Have a severe weather shelter plan! Review emergency kit and identify closest safe shelter.
- Have a way of receiving severe weather warnings (NOAA Weather Radio, social media, news media, etc.)
- Take shelter when lightning is in the area!
  - *“When thunder roars...go indoors!”*

#### Emergency Management Issues:

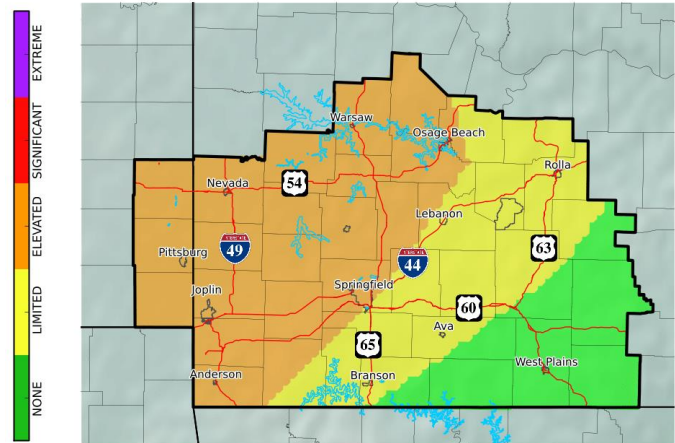
- Springfield-Greene County EOC is currently at OpCon **Level 3: Monitoring**
- All interested parties should continue to monitor the situation for continuing forecast changes.
- The OEM will be monitoring "WxNet" (B-15) on Greene County 800 TRS
- Follow OEM: Twitter @gcoem or Facebook/SpringfieldGreeneOEM

#### Day 1 Severe Weather Outlook



#### Hail Risk

Valid: 03/29/2019 04:00 AM - 03/30/2019 07:00 AM CDT



National Weather Service  
Springfield Missouri  
03/29/2019 04:17 AM CDT

Follow Us:   
weather.gov/sgf